NINTENDO CUSTOMER SERVICE: WWW.NINTENDO.COM or call 1-800-255-3700, MON.-SUN., 6:00 a.m. to 7:00 p.m,

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TTY Hearing Impaired: 800-422-4281

BESOIN D'AIDE AVEC L'INSTALLATION. L'ENTRETIEN OU LE SERVICE ?

SERVICE À LA CLIENTELE DE NINTENDO: www.nintendo.ca Ou appelez le 1-800-255-3700 LUN.-DIM., entre 6 h 00 et 19 h 00, heure du Pacifique. (Heures sujettes à changement)

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# Nintendo

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Instruction Booklet Mode d'emploi Folleto De Instrucciones



# **Privacy Information**

PictoChat is not an internet application. However, when using PictoChat, you can communicate with up to 15 other Nintendo DS users within range of your DS (approximately 65 feet). Such users will be able to see your nickname and messages. To protect your privacy, do not give out personal information such as last name, phone number, age, e-mail or home address when communicating with others.

An adult should assist children with system setup (page 10, DS Instruction booklet) and instruct them not to use personal information. Children should be warned about communicating with or meeting strangers.

During system setup, whatever date you choose to enter as your month/day of birth (year is not asked for), an "It's your birthday" message will be communicated in the chat room on that date.

For more information, visit our web site at http://www.nintendo.com/consumer/dsprivacy.

# **Wireless Communication Guidelines**



or more detailed instructions on wireless communication, refer to the Nintendo DS Instruction booklet

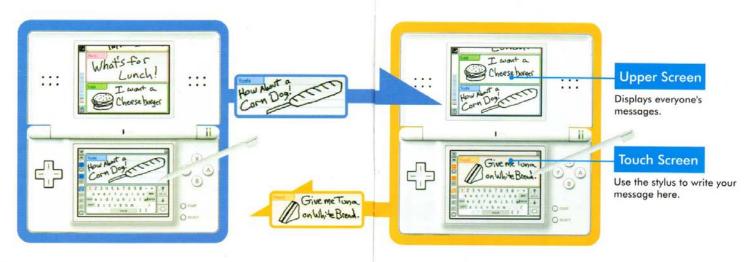
- Begin with the distance between systems at about 30 feet (10 meters) or less and move closer or farther apart as desired, keeping the signal strength at two or more bars for best results.
- Keep the maximum distance between systems at 65 feet (20 meters) or less.
- · The systems should face each other as directly as possible.
- Avoid having people or other obstructions between the DS systems.
- Avoid interference from other devices. If communication seems to be affected by other devices (wireless LAN, microwave ovens, cordless devices, computers), move to another location or turn off the interfering device.

# What's PictoChat?



PictoChat allows you to send and receive wireless messages and drawings easily, to and from up to 15 other DS users. It is built into the Nintendo DS system, so all you have to do is turn the power ON, and you're ready to go!

Up to 16 participants!





# Turn the power on

# Select PictoChat

Turn the system on by pressing the POWER Button.

The DS Menu Screen will appear.
Touch the PictoChat panel.

 When you turn the system power ON for the first time, you will be asked to select a screen language and then go through a System Setup process. For more details, refer to the Nintendo DS Instruction Booklet, "System Setup."



DS Menu Screen

## Select a Chat Room



#### Ready!

The Chat Room Selection Screen will appear. Touch the Chat Room that you wish to join.

 Depending on your environment, you may experience difficulty in entering a Chat Room.
 In such a case, select a different Chat Room.



Chat Room Selection Screen

The PictoChat Screen will appear.



PictoChat Screen

# **Using PictoChat**



PictoChat is controlled mainly with the stylus. Refer to the following diagram to start sending messages and drawings!

For more detailed instructions on using Pictochat, refer to the Nintendo DS Instruction Booklet.

# Exit Button

Touch to leave the Chat Room.

### **Drawing Area**

Use the stylus to write or draw your message here.

# Send Button

Touch to send your message or drawing.

### Copy Button

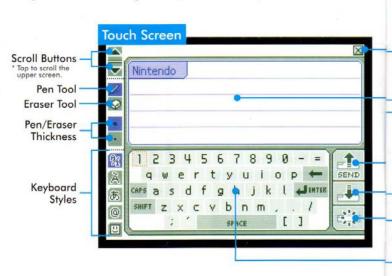
Touch to copy the last message or drawing from the upper screen to your Drawing Area. You can make changes to the copied message or drawing.

#### Clear Button

Touch to erase everything on your Drawing Area.

# Keyboard

Touch the keys to type text messages easily, or you can touch a letter with the stylus and drag it into the drawing area.



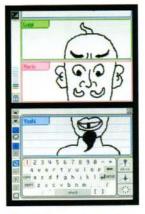
# Invent Your Own Game! - 2 to 16 Players

# Single Player



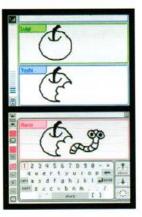
It's up to you to come up with ways to play with PictoChat. Try inventing new games! Here are some examples.

#### Finish the Picture



Add the next piece to the collaborative art project.

# Copy 'n' Morph



Copy and make changes to someone else's drawing.

### Flip Books



Make your own flip book animation! Draw a picture, then touch the Send Button. Touch the Copy Button to copy that picture, make some changes, then touch the Send Button again. (Repeat)

Press the R Button to go back to show the very first picture on the upper screen.

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Watch the animation by pressing the R Button while holding down the L Button.